

	TICK IF ART.	MIN No. OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	INTERVENTION + PASSED HAND BIDDING
1♣		3	4♥	10 to 21 HCP	1♦ can be 3 if 6/7; 2♦ = w2 in M; 2♥/♠ = 4♥+5♠ NF Walsh, 2NT INV; 3♣ 3-5; SPL; 4♣ pre 6 crds; 2♣ INV+⇒	2-way check back; Lebel 2♦ maybe ♣s weak; 2♥/♠ stopper; 2NT ♥+♠-stopper; 3♣ ORKC ; SPL	xx =9+ HCP, no inversion;
1♦		3	4♥	10 to 21 HCP	2♥/♠=4♥+5♠ NF/INV; 2NT raise 8-10; SPL; 3♦ s 3-5; 4♦ pre; 2♦ INV+ ⇒	2-way check back; Lebel 2♥/♠ stopper; 2NT ♥+♠-stopper; 3♣ 4♣s; 3♦ RKB mod; 3♥/♠ SPL	
1♥		5	4♦	10 to 21 HCP	1NT=F1; 3♠=any void; 3NT/4♣/♦ Single ♠/4♣/♦; Bergen;	2-way check back; SCAN (+ after SPL and RKC); 1♥-1	DRURY (inverted)
1♠		5	4♥	10 to 21 HCP	Similar to the resp. as after 1♥, but 3NT=any void SPL	Similar to the subseq bids after 1♥-1♠-2♥-2♠=FG	
1NT				15-17	Staym, 4-suit transfers. 3♣=5-5m weak, 3♦=5-5m FG 3M=54m single M FG. 4♣= Gerber, 4♦/♥=Texas	Super accept: 3M= min, other suit= max with xx in the bid suit, 2NT=max	RUBENSHOHL
2♣	√	0		1. any distribution gf	2♦/2♥/♠/NT/3♣/♦ = 0-1/2/AK/KKK/4/5+ controls		
				2. 23-24 NT	Similar as after 2NT opening		
2♦	√	0		Weak with 5+M	2/3♥/♠= pass or correct, 2NT= Relay, 3♣/♦ nat 4♣/♦=asking for: transfer/direct bid	After 2NT: 3♣=any max, 3♦/♥=transfer and min	
2♥	√	5		5♥+5 other 4-10 HCP	2♠ p/c, 3♣= p/c, 3♦=INV 2NT = asks		
2♠	√	5		5♠+5 m-10HCP	"		
2NT	√	0		20/22 HCP	3♣ = Stayman; 3♦/♥/4♣/♠ xfers for ♥/♠/♦/♣ ⇒ 3♠ =4(+)♣ 4(+)♦ ⇒	Superaccept! ⇒ answers RKB 3NT: no 4 card m ⇒ 4♣/♦ 5 card m ⇒ 4NT not interested	
3♣		6+		pre	New suit= F1		
3♦		6+		pre	New suit= F1		
3♥/♠		6+		pre	New suit= F1	<b>HIGH LEVEL BIDDING</b>	
3NT	√			gambling (side-K possible)	4♣ poc; 4♦ shortness? ⇒ 4♥/♠ ♥/♠-shortness; 4NT/5m om/no-shortness	RKC + spiral SCAN (from up to down) - 4m if FG=Optional RKC. (first step= NEGATIVE for slam) SPL, cues (1st + 2nd round controls), after intervention p= 0/3; x/xx = <b>penx</b> , +1 = 2/4; after +3 p = 2, x = 0/1, +1 = 3	
4♣/♦		7		pre ♣/♦		5NT = RELAY to likely 6-level contract ; 6-level immediatly = invit for any higher contract	
4♥/♠		7		pre		reverse Leb; good/bad 2NT (2NT is good)	