

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
Standard one and two level
In responding to one level overcalls, same transfer bids are in use
(e.g. 1♣-1♠-pass-2♦ = ♥); 2♣ shows a good hand but without fit;
the step below the overcaller's suit shows a good support (e.g. 1♣-
1♠-pass-2♥)
INT OVERCALL (2nd/4th Live; Responses; Reopening)
14+-17 System on
Reopening - 11-14-
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak if natural; 3♣ Ghestem (over a minor, the higher and the lower
of the two remaining suits; over a major diamonds and the other
major)
2♦ over 1♣ - both majors
Reopen: same
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Over 1♣ - natural (2+) 54M, limited
Over 1♦ - majors
Over a major - ♣ + other major
Over 1♦/♥/♠ the jump cue-bid asks for a stopper in the opening suit
VS. NT (vs. Strong/Weak; Reopening;PH)
a) Strong: DBL 4M and 5+m; 2♣ Landy, 2♦ one major, 2♥/♠ 5+
and 4m
b) Weak (13 or less): same os above but DBL is T/O
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
Over 1♣ -
OVER OPPONENTS' TAKEOUT DOUBLE
Many artificial and transfer responses (see supplementary sheet)

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	3rd/5th	3rd/5th	
NT	Attitude	3rd/5th	
Subseq	Either attitude or 3rd/5th	Either attitude or 3rd/5th	
Other: Strong (Kantar) King vs NT thus possible Rusinow Queen			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	Standard	Standard (but see above)	
King	Standard	Standard (but see above)	
Queen	Standard	Standard (but see above)	
Jack	Standard		
10	Standard		
9	Standard		
Hi-X	Even	Even	
Lo-X	Odd	Odd	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Reverse count	If any, reverse count	Small encouraging
Suit 2	Small encouraging	If any, Lavinthal	Reverse count
3	Lavinthal		Lavinthal
1	Reverse count	If any, reverse count	Lavinthal
NT 2	Small encouraging	Smith Echo	Reverse count
3	Lavinthal	Lavinthal	Small encouraging
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Doubles are never for penalty unless in trap pass situations, after a penalty oriented redouble or at the end of the auction			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Many: See supplementary sheet			

W B F CONVENTION CARD
CATEGORY: Green
NCBO:
PLAYERS: Enrico CASTELLANI - Maurizio DI SACCO
EVENT DBV Teams Championship
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Five card major
1♣ is either 12/14 (13) balanced (including 5♦332) or 11+ unbalanced
1♦ shows 4+ cards (4 only if 4441) in an unbalanced hand, 11+
1NT 14+/17 it may contain 5♥/♠ if minimum
2♦ - either 3/8 with either major or 18/19 Balanced
2♥/♠ - 9/12, 6(7) cards
2NT - 20/22-
2♣ - 22+/24 Bal or any GF
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ - either 3/8 with either major or 18/19 Balanced
2♥/♠ - 9/12, 6(7) cards
SPECIAL FORCING PASS SEQUENCES
Doubles are never for penalty unless in trap pass situations, after a
penalty oriented redouble or at the end of the auction
In forcing pass situations (opponents are allegedly sacrificing)
double is in principle stronger than pass (pass forces partner to
double)
IMPORTANT NOTES
Doubles are never for penalty unless in trap pass situations, after
a penalty oriented redouble or at the end of the auction
PSYCHICS: Extremely rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2		12+14- BAL (including 5♦332) Or NAT 11+	1 level NAT Jumps ART		
1♦		4		UNBAL 11+			
1♥		5		11+	1NT NF 2♣ ART GF		
1♠		5			Three level ART		
INT				14+-17 it may contain a five card major only if minimum (14-15)	Stayman, transfer		
2♣	*			22+/24 BAL or any GF	2♦ waiting		
2♦	*			3/8 weak with either major or 18/19 BAL			
2♥		6		9-12	2♠ ART relay; 2NT = ♠		
2♠		6		9-12	2NT ART relay		
2NT				20-22-	Puppet Stayman; transfer		
3♣		6		NAT			
3♦		6					
3♥		6					
3♠		6					
3NT	*			A very good 4-level opening in a major			
4♣				NAT			
4♦				NAT			
4♥				NAT (but see 3NT above)			
4♠				NAT (but see 3NT above)			
4NT				Minors			
5♣				NAT		HIGH LEVEL BIDDING	
5♦				NAT		Mostly RKCB but some use of TURBO in minor suit slammish actions	
5♥							
5♠							