

DEFENSIVE AND COMPETITIVE BIDDING	
OVERCALLS (Style; Responses; 1/2 Level; Reopening)	
solid (depends on vuln.) with not passed partner	
lead showing with passed partner	
Resp: 1/2 Level = constructive but not forcing	
Cue bid , at least invitation	
1NT OVERCALL (2nd/4th Live, Responses, Reopening)	
2.Pos.: 15 -18 pts.	
⇒ Stayman, Transfers	
4.Pos.: 10 -15 pts.	
⇒ Stayman, Transfers	
JUMP OVERCALLS (Style, Responses, Unusual NT)	
weak jumps	
1 m - 2 NT = ♥ + other minor	
1 M - 2 NT = both minors	
DIRECT AND JUMP CUE BIDS (Style, Respones, Reopen)	
1♣/♦ - 2♣/♦ = both Majors	
1 M - 2 M = other Major + minor	
Jump Cue-bid asks for stopper	
VS. NT (vs. Strong / Weak, Reopening, PH)	
X = 4♥ + minor (vs. Weak:15+), 2♣ = ♥ + ♠ 2♦ = M	
2 M = 5+Major + 4+minor	
2 NT = both minors 3♣/♦ = natural	
VS PREEMPTS (Doubles, Cue-bids, Jumps, NT bids)	
Take out X	
cue-bids M = gameforcing	
2 NT = 16 -19 pts.	
Leaping Michaels	
VS. ARTIFICIAL STRONG OPENINGS	
X = ♣ + ♥, 1 NT = ♦ + ♠, 2/3 NT = ♣ + ♥ or ♦ + ♠	
suit bid: onesuiter in suit above or	
2suiter in remaining suits	
After 1♣ - pass - 1♦ - x = ♦ + ♠	
OVER OPPONENTS' TAKEOUT DOUBLE	
XX = 10+, suit-bid = nonforcing, Truscott	
suit raise = normal (like without double)	
jump raise = preempt	

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	3./5.	3./5.		
NT	3./5.	3./5.		
Subseq	Attitude	Attitude		
Other:	King requires count, Ace: Attitude			
LEADS				
Lead	Vs. Suit	Vs. NT		
Ace	AKx(x), Axx(x)	AKxx(x)		
King	KDx(x), AKx	(A)KDBx		
Queen	DB10x, DBx(x), Dx	KD109, DBxx		
Jack	B10xx, KB10x, Bx	B109x, KB10x		
10	109xx, K109x, 10x	109xx(x), K1098x		
9	987x(x), 9x	987(x)		
Hi-x	Double	Double		
Lo-x	3./5.	3./5.		
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's Lead	Discarding	
Suit	1	low = enc.	low = even	italian
	2	low = even	suit pref.	low = even
	3			
NT	1	low = enc.	low = even	italian
	2	low = even	suit pref.	low = even
	3			
Signals (including Trumps):				
NT: Smith Peter (low = enc.)				
Lavinthal if applicable (also in trump)				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses, Reopening)				
normally 12 -17 pts. and promises 4-card Major or				
18+ any distribution ⇒ Resp: jump in Major 9-11 pts.				
cue bid = at least invitation				
1m - x - pass - 2/3m = both M with 6-8 / 9-11 pts.				
SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES				
Negative X until 4♥				
Competitive X until 3♠				
Support X + XX = 15+ semibal.				

## International-Convention-Card

♠ ♥ © DBV e.V. ♦ ♣

Category: \_\_\_\_\_

NCBO: Germany EVENT: \_\_\_\_\_

PLAYERS: Claudia Lüßmann  
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SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
4 Card Majors	
usually open the higher of two 4-card suits,	
except ♥ and ♠	
1NT Opening: 12 -14 pts. (5card M, 5:4:2:2, 6card minor possible)	
2 over 1 Responses: autoforcing	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
2 ♣ = Semiforcing Major, Gameforcing	
2 ♦ = Multi	
2 ♥ = 5:5 in ♥ + minor, 5 -11 pts.	
2 ♠ = 5:5 in ♠ + minor, 5 -11 pts.	
2 NT = 5:5 minors, 5 -11 pts.	
SPECIAL FORCING PASS SEQUENCES	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
PSYCHICS: rarely	

OPENING	TICK IFA RT	MIN No.OF C	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1 ♣		4	4♥	natural	inverted minors, weak jumps	1 NT = 15-17 pts., 2 NT = 18/19 pts.	
				if 4 m no 4-card Major			
				or 4 :4 :1 :4			
1 ♦		4	4♥	natural	inverted minors, weak jumps major	1 NT = 15-17 pts. 2 NT = 18/19 pts.	
				normally no 4-card Major			
1 ♥		4	4♦	natural	Mini Splinter, Splinter, 3 NT = 4+♥	1 NT = 15-17 pts. 2 NT = 18/19 pts.	
					2 NT Jacoby		
1 ♠		4	4♥	natural	Mini Splinter, Splinter, 3 NT = 4+♠	1♠ - 2? - 2 NT = 15-17 with 5♠	
					2 NT Jacoby	or 18/19 with 4+♠	
1 NT				12 -14 pts. (5-card Major,	2♣/♦ = Stayman / forcing Stayman		
				5:4:4:2, 6 minor possible)	2♥/♠ = Sign off 3♥/♠ = Invitation		
					4♣/♦ = Texas with Slam-Invitation	4♥/♠ = Sign off	
2 ♣	X			Semiforcing Major	2♦ = 0-3 or (7)8+ Pts.	2 NT = 23/24,	
				Gameforcing	2♠ = 4-7 pts., balanced	2 NT = 23/24	
					2 NT = 4-7 pts. + 5+card ♠		
2 ♦	X			weak two Major	2♥ = Relay	pass / 2♠ = weak two, 2 NT = 20-22 pts.	
				NT 20 -22 pts.	2♠ = Relay with interest in ♥	3♥ = Minimum, 4♥ = Maximum	
					2 NT = forcing Relay	3♣/♦ = Min. ♥/♠, 3♥/♠ = Max. ♠/♥	
2 ♥	X			5:5 ♥ + minor	2 NT = forcing Relay	3♣/♦ = Min. ♣/♦+♥, 3♥/♠ = Max. ♣/♦+♥	
					3♣ = Relay		
					3♦ = natural		
2 ♠	X			5:5 ♠ + minor	2 NT = forcing Relay	3♣/♦ = Min. ♣/♦+♠, 3♥/♠ = Max. ♣/♦+♠	
					3♣ = Relay		
					3♦ = natural		
2 NT	X			5:5 both minors	3♣/♦ = suit preference		
					3♥ = asks Min./ Max.	3♠ = Minimum, 3 NT = Maximum	
					4♥/♠ = KCBW in ♣/♦		
3 ♣		6		preempt	4♦ = KCBW 3♦/♥/♠ = forcing		
3 ♦		6		preempt	4♣ = KCBW 3♥/♠ = forcing		
3 ♥		6/7		preempt	3♠ = Control-Asking		
3 ♠		6/7		preempt	4♣ = Control-Asking		
3 NT	X			Gambling		HIGH LEVEL BIDDING	
4 ♣		7		preempt		KCBW (3/0 - 4/1 . 2/5 no chicane or TQ)	
4 ♦		7		preempt		Cue bids with first and second control	
						Josephine, Dopi Ropi, DEPO	