

| DEFENSIVE AND COMPETITIVE BIDDING   |  |
|---|--|
| OVERCALLS (Style; Responses; 1/2 Level; Reopening)  |  |
| 1 <sup>st</sup> +2 <sup>nd</sup> level ~8-16 HCP, 2 <sup>nd</sup> level good suit or rather good hand |  |
| → cue 2level inv+ (fit or GF) cue 3level mixed raise  |  |
| jump raise pre-empt   |  |
| new suit on 3level nat GF (passed hand: fit bid)  |  |
| new suit 2/1 nf   |  |
| 1NT OVERCALL (2nd/4th Live; Responses; Reopening)   |  |
| 2 <sup>nd</sup> pos. 15-18 bal 4 <sup>th</sup> pos. 11-14 bal   |  |
| → sys on, transfer to opp suit = shortage → continuation nat  |  |
| (1x) p (1y) 1NT =2-suited 5-5 ; 2NT =5-6 ;  |  |
| JUMP OVERCALLS (Style; Responses; Unusual NT)   |  |
| weak jumps Reopen 4th pos. intermediate (11-15)   |  |
| Ghestem, nonv any strength, vuln opening+   |  |
| 2NT lowest suits / 4 <sup>th</sup> 19-21 (1M) 3♣ Ghestem highest suits                                |  |
| DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)   |  |
| Ghestem, nonv any strength, vuln :opening+ cue=extreme suits  |  |
| (1♣) 3♣ / (1♦) 3♦ Ghestem highest suits   |  |
| jump cue bid M asking for stopper   |  |
| (1x) pass (1y) 2x =2-suited 6-5; (1x) pass (1y) 2y =nat   |  |
| VS. NT (vs. Strong / Weak; Reopening; PH)   |  |
| X PEN vs weakNT, 1 minor vs strNT; 1 minor from passed hand   |  |
| 2♣ 4+♥ and 4+♠ 2♦ one M   |  |
| 2♥/♠ 5+♥/♠ and 4+m  |  |
| 2NT 55mm 3♣/♦/♥/♠ nat, variable   |  |
| 4♣ MM   |  |
| all bids constructive vs. wk NT, obstr. vs strong   |  |
| VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)  |  |
| 3cue stopper? 4♣/♦/cue (non) leaping michaels (4♦ = MM after  |  |
| 2NT 15-18 3NT usually 18-22 maybe gambling  |  |
| X neg, higher levels points ; same against (3x) p (3NT)   |  |
| vs 2♦ Multi (x=♥, p+x=♠)  |  |
| VS. ARTIFICIAL or STRONG OPENINGS   |  |
| vs strong ♣ : same after 1♣-p-1♦  |  |
| X to 1♠ this suit , 1 NT = mm   |  |
| 2level like vs 1NT  |  |
| After 1♣ (pol) – p - 1♦ - 1 NT= 15-18   |  |
| OVER OPPONENTS' TAKEOUT DOUBLE  |  |
| redouble=10+ (semi)bal → PENX   |  |
| system on   |  |

| LEADS AND SIGNALS   |  |   |              |
|---|--|---|--------------|
| OPENING LEADS STYLE   |  |   |              |
|   | Lead   | in partner's suit 3 <sup>rd</sup> 5 <sup>th</sup> |              |
| Suit  | 2 <sup>nd</sup> /4 <sup>th</sup> /(6 <sup>th</sup> ) 6 <sup>th</sup> only if | if we did not raise;                              |              |
| NT  | 2 <sup>nd</sup> /4 <sup>th</sup> /(6 <sup>th</sup> ) known 5+                | 2 <sup>nd</sup> /4 <sup>th</sup> if raised        |              |
| Subseq  | 2 <sup>nd</sup> /4 <sup>th</sup> /(6 <sup>th</sup> )                         |   |              |
| Other: H vs NT asks to unblock H below, K asks attitude                           |  |   |              |
| Ace asks count (att vs NT); Att. / 2 <sup>nd</sup> / 4 <sup>th</sup> thr declarer |  |   |              |
| LEADS   |  |   |              |
| Lead  | Vs. <b>Suit</b>  | Vs. <b>NT</b>                                     |              |
| Ace   | Ax(+), AKx(+)  | Ax, AKx(+)  |              |
| King  | KQ(x)+, K(x), AK, AK+  | AKJ10+, KQx(+),K(x)                               |              |
| Queen   | QJ(x)+, Q(x)   | KQ109+,QJx(+),Q(x)                                |              |
| Jack  | J10(x)+,J(x),KJ10x   | J10x(+), J(x), HJ10(+)                            |              |
| 10  | T9(x)+,Tx, HT9(+)  | H109+,10+, 109x, H10x                             |              |
| 9   | see Hi-x   | see Hi-x  |              |
| Hi-x  | HSx, xSx, xxxSx  | HSx, xSxx, xSx                                    |              |
| Lo-x  | xS, xxxS, HxxS,  | xS, xSxS, HxxS,                                   |              |
| SIGNALS IN ORDER OF PRIORITY  |  |   |              |
|   | Partner's Lead   | Declarer's Lead                                   | Discarding   |
| Suit  | 1 ATT: low enc   | CT: low even                                      | ATT: low enc |
|   | 2 CT: low even   | suit pref.  | CT: low even |
|   | 3 suit pref.   |   |              |
| NT  | 1 ATT: low enc   | 2 <sup>nd</sup> trick:                            |              |
|   | 2  | Smith: high enc                                   |              |
|   | 3  |   |              |
| Signals: in trumps count  |  |   |              |
| Lavinthal in standard Lavinthal situations (except discards)                      |  |   |              |
|   |  |   |              |
| DOUBLES   |  |   |              |
| TAKEOUT DOUBLES (Style; Responses; Reopening)                                     |  |   |              |
| MAJORS, Distribution, 11 HCP up, any shape (18+)                                  |  |   |              |
|   |  |   |              |
| REOPENING: 9 HCP up   |  |   |              |
|   |  |   |              |
| SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES                                  |  |   |              |
|   |  |   |              |
|   |  |   |              |
| negative x to 4♥, high-level neg. x shows points (=opt.)                          |  |   |              |
| 1m (1♥) X: <4♠, 1♠=4+   |  |   |              |
| Rosenkranz-X after our interv.(cue)X = Hx(+), XX=10+                              |  |   |              |
| competitive X after: 1x - int. - raise to 2x/3x                                   |  |   |              |
| responsive X after: any opening - x - any raise up to 3♠                          |  |   |              |
| GametryX, support-X+XX for M up to 2♥(also 1NT if art.)                           |  |   |              |

## WBF Convention Card

27.11.2019

♠ ♥ DBV ♦ ♣

Category: Green

NCBO: Germany

EVENT: \_\_\_\_\_

PLAYERS: Anne Gladiator

Andrea Reim

## SYSTEM SUMMARY

### GENERAL APPROACH AND STYLE

**5 card Majors, 1 NT (14)15-17**

**2/1** 10+. doesn't promise 2<sup>nd</sup> bid

### SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♣ MM (5+4+, 5-10) or 22+bal or any Gameforcing

2♦ Multi 6cM (5-10) or 24+bal or any Semiforcing

2♥/♠ 5M+5m (5-10), 4<sup>th</sup> hand 10-12

3NT (1<sup>st</sup> to 2<sup>nd</sup>) solid 7c-minor

(4<sup>th</sup> to play)

4♣/4♦ = 8 tricks with ♥/♠

### SPECIAL FORCING PASS SEQUENCES

### IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

4th suit forcing is GF , also 1♣-1♦-1♥-1♠ with/without ♠

### PSYCHICS:

Rare

| OPENING      | TICK IF ART. | No. OF C. | NEG X THRU | DESCRIPTION  | RESPONSES  | SUBSEQUENT AUCTION  | PASSED HAND BIDDING                      |
|--------------|--------------|-----------|------------|--|--|---|--|
| 1♣           |              | 3         | 4♥         |  | 2♣ 5+ 10+HCP, 3♣ 5+ 7-9, 2NT: 5+♣ 3-6 or 16+ with SPL16+, 1NT: 6-9, 2♦/♥/♠ 6+ (4)5-8<br>1♦ 3+ (if NT 10/12), 3♦/♥/♠ SPL 13-15<br>4♣ preempt<br>Walsh | 1NT rebid can have 4card M<br>2-way Checkback(also if opps X or bid on 1-level),<br>after wk jump ♥/♠ like after wk2-opening<br>after 2♦: 2♥/♠ asking stopper, 2NT asking min/max<br>after X syson                                |  |
| 1♦           |              | 3         | 4♥         | 3 only if 4-4-3-2  | 1NT 6-9, 2♦ 5+ fit 10+, 3♦ 5+ fit 7-9<br>2NT ♦ 5+ fit 3-6+ or GF with SPL16+<br>2♥ ♠ weak jump (4)5-8 3♣: 6+ INV<br>3♥/♠ SPL 13-15                   | 1♦ - 2♣ - 3♣ gameforcing  |  |
| 1♥ /<br>(1♠) |              | 5         | 4♦         | 11-22 HCP  | 2♠ weak jump<br>3♣ 4♥ 6-8 3♦ 4♥ inv 3♥ 3♥ inv.<br>2NT 4(3)+♥ good GF 3♠(♥)=any SPL 9-12<br>3NT/4♣/♦(NT= oM)SPL 13-15, 4♥ pre-empt<br>SPL:16+ via 2NT | 1♥-2♥→short suit trial bids, 2NT inv., 3♥ inv.<br>2NT→3♣=Min.→3♦ asks short, 3M waiting, 3oM/NT/4♣: SPL16+<br>3♦/oM/NT short ♦/oM/♣, 3M:15+ no shortage, 4♣/♦ 14+ void<br>1M (X) : raises system on, 1level F1, 2level nonforcing | 2♣= Fit 9+ or<br>♣ 10-11 or<br>bal 10-11 |
| 1NT          |              |           | 4♥         | (14)15-17,<br>5M frequent<br>6m rare<br>semibalanced possible  | 2♣ Stayman later 3mGF, 3♣ Muppet Stayman<br>2♦/♥ transfer 2♠ Trsf to ♣ 2NT Trsf to ♦<br>3♥♠ 31[54] / 13[54] GF<br>4♣/♦ 55 MM 4♥♠ to play             | 2♦/♥→ 2♥/♠ 2-3 cards, 3♥/♠ 4c-fit min, 2NT 4+card Fit + Max<br>x → pass /2♠ to play 2♣: 4cards + 4 higher or: when XX=4♦+4♥<br>2♦/♥ 4cards + 4♠<br>xx one suit, puppet to 2♣ <u>but</u> : over art. X syson, XX inv+              |  |
| 2♣           | X            |           | -          | a) MM (5+4+) 5-10<br>b) any GF c) 22+ bal                      | 2♦ asks longer M, 2♥/2♠ to play, 3♣ asks GF<br>2NT to play 3m/Fit inv/str with m, 3♦ PREinM  |   |  |
| 2♦           | X            |           |            | a) 5-10 6c-M b) any SF<br>b) 24+ (semi) bal                    | 2♥ poc, 2♠ inv for ♥, 3♥/♠ poc, 2NT GF<br>3♣ inv for M 3♦ to play 4♣/♦ art, 4♥/♠ to play   | 2NT→ 3♣ w2♥,3♦ w2♠→next step asks shortness, 3♥,3♠ SF   |  |
| 2♥/♠         |              | 6         | -          | 5 ♥/♠+5cm 5-10   | 2♠ nat inv 2NT comp or GF 3♣ inv m-Fit<br>3♦ inv M-Fit, 3♥ (after 2♠) nat inv, 3♥♠ PRE   | 3♣→ 3♥ max with ♣, 3♠ max with ♦  |  |
| 2NT          |              |           | 4♥         | 20-21 bal.   | 3♣ Muppet Stayman 3♦/♥ transfer<br>3♠ minor-stayman  | 3♣→3NT=5♥, 3♥ no 4/5c-M→3♠=5♠<br>3♦/♥→ 3♥/♠ no Fit, 3NT 3c-fit, new 4c-fit cue  |  |
| 3NT          | X            | 7         | -          | solid 7c-minor<br>( 3 <sup>rd</sup> & 4 <sup>th</sup> to play) | 4♣/4♦ POC<br>5♣/5♦ POC 4M to play  | HIGH LEVEL BIDDING  |  |
| 3♣           |              | 7         | -          | pre-empt   | new suit forcing 4♦ cond. RKCB   | cuebids, nonserious 3NT,  |  |
| 3♦♥♠         |              | 7         | -          | pre-empt   | new suit forcing 4♣ cond. RKCB   | RKCB(1/4,0/3,2,2+,odd with void, even with void), next step Q? /spiral scan   |  |
| 4♣♦          | X            | 7         | -          | Namyats, 8 tricks ♥/♠  | 4M to play 4M-1 asks outside ace   |   |  |
| 4♥♠          |              | 7         | -          | pre-empt   | 4M to play 5new cue  | over 4♣/♦ step1=no SI, next step= repeat ? 4NT=to play after negative   |  |
| 4SA          | X            |           | -          | Ace asking   | 5♣ none 6♣ 2 5♦♥♠NT 1♦♥♠♣  | DEPO, ROPI-DOPI (pass corresponds to step1)   |  |